

**TITLE 65 STATE LOTTERY COMMISSION**

**Emergency Rule**  
LSA Document #07-753(E)

**DIGEST**

Temporarily adds rules concerning pull-tab game number 002. Effective November 8, 2007.

**SECTION 1. The name of the pull-tab game is "Pull-Tab Game Number 002, CHERRY FEVER".**

**SECTION 2. Pull-tab tickets in pull-tab game number 002 shall sell for fifty cents (\$.50) per ticket.**

**SECTION 3. Play symbols:** Each ticket in pull-tab game number 002 shall contain a total of fifteen (15) play symbols arranged in a matrix of five (5) rows and three (3) columns. Each row shall be covered with a tab. If a question arises as to the play symbol, the play symbol caption will be used for final clarification. The play symbol captions correspond with and verify the play symbols as follows:


**WINNING play symbols:**



**NON-WINNING play symbols:**



**SECTION 4. How to win:** A prize winner in the pull-tab game number 002 is determined by opening five (5) tabs located on the back of the pull-tab ticket. Follow the red arrows and match three (3) " 

(flaming cherries) symbols, three (3) "  " (cherry 7's) symbols, three (3) "  " (roulette) symbols,

three (3) "  " (dice) symbols, or three (3) "  " (bars) symbols in a row vertically, diagonally, or

horizontally, and the ticket holder is entitled to win the prize amount shown.

**SECTION 5. Prize structure:** The possible winning prize combinations are as follows:

Get:	Prize Winner	Odds of Winning 1 in: **	Winners in 672 (Per pack)	Prize Payout (Per Pack)	Winners in 3,726 Packs	Prize Payout Per Game	Percent of Prize Payout ***
3 - Flaming Cherry	\$125.00	672.00	1	\$125.00	3,726	\$465,750	56.82%
3 - Cherry 7	\$20.00	672.00	1	\$20.00	3,726	\$74,520	9.09%
3 - Roulette	\$5.00	224.00	3	\$15.00	11,178	\$55,890	6.82%
3 - Dice	\$1.00	44.80	15	\$15.00	55,890	\$55,890	6.82%
3 - Bar	\$0.50	7.47	90	\$45.00	335,340	\$167,670	20.45%
Total		6.11	110	\$220.00	409,860	\$819,720	100.00%

**Total value of all prizes\*: \$819,720**

**Prize payout: 65.48%**

**Overall odds: 1 in 6.11**

**Approximate print quantity: 2,500,000 (+/-5%)**

**\*The number and total value of prizes in this game are based on the approximate print quantity with a variance as stated above. Should the print quantity be changed for production of this game or subsequent reorders, the ratio of prizes and total value of all prizes to print quantity will be proportionately maintained and the overall odds and prize payout percentage will remain the same. Overall odds are determined by dividing the approximate total number of tickets by the approximate total number of prizes available.**

**Prizes subject to prior sales.**

**SECTION 6. Applicable rules: Indiana Administrative Code: [65 IAC 6](#) PULL-TAB GAMES.**

**SECTION 7. The last day to claim a prize in pull-tab game number 002 is sixty (60) days from the end of the game.**

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